## EC-332 Machine Learning

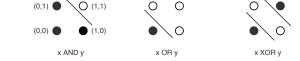
Multilayer Perceptrons and The Universal Approximation Theorem

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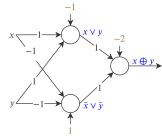
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#### MLP and the XOR Problem

▶ We have seen that a single perceptron cannot solve the XOR problem because XOR is not a linear classification problem.



- ▶ No single line can separate the 0s (black) from the 1s (white).
- ▶ But 3 perceptrons arranged in 2 layers can solve it.

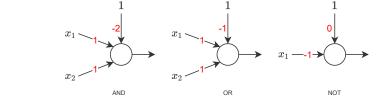


## Perceptrons can do everything!

- ▶ In this lecture, we will see that multilayer perceptrons (MLPs) can model
  - 1. any Boolean function,
  - 2. any classification boundary, and
  - 3. any continuous function.

#### MLPs and Boolean Functions

➤ A single perceptron can model the basis set {AND, OR, NOT} of logic gates.



- All Boolean functions can be written using combinations of these basic gates.
- Therefore, combinations of perceptrons (MLPs) can model all Boolean functions.
- ► However, there is the issue of width.

# MLPs and Boolean Functions Width

X	у	Z	f
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

- ► A Boolean function of *N* variables has 2<sup>N</sup> different input combinations.
- ▶ Disjunctive normal form (DNF) models the truth values (1s only).

$$f = \bar{x}\bar{y}z + \bar{x}y\bar{z} + x\bar{y}\bar{z} + xyz$$

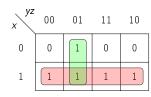
► DNF corresponds to OR of AND gates.

Z

0

X

#### Reducible DNF

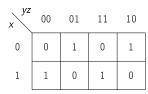


#### Irreducible DNF

z f 0 0

0

0



$$f = \bar{x}\bar{y}z + x\bar{y}\bar{z} + x\bar{y}z + xyz + xy\bar{z}$$
$$= x + \bar{y}z$$

$$f = \bar{x}\bar{y}z + \bar{x}y\bar{z} + x\bar{y}\bar{z} + xyz$$

Maximum possible ANDs in DNF is  $2^{N-1}$ .

## MLPs and Boolean Functions

- ▶ Maximum possible ANDs in DNF is  $2^{N-1}$ .
- ► Each AND corresponds to one perceptron in the hidden layer.
- So size of hidden layers will be exponential in N.
- OR corresponds to one perceptron in output layer.

Any Boolean function in N variables can be modelled by an MLP using

- ▶ 1 hidden layer of  $2^{N-1}$  AND perceptrons
- followed by 1 OR perceptron.

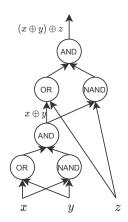
Exponentially large width can be reduced by adding more layers.

# MLPs and Boolean Functions Depth

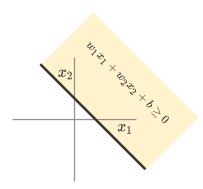
- Function f on last slide was actually XOR(x, y, z). It required  $2^{N-1} + 1$  perceptrons using 2-layers only.
- $x \oplus y \oplus z$  can be modelled using pairwise XORs as  $(x \oplus y) \oplus z$ .
- Corresponds to a deep MLP.
  - Deep: more than 2 layers.
- ▶ Requires 3(N-1) perceptrons.

Number of perceptrons required in single hidden layer MLP is exponential in N.

Number of perceptrons required in deep MLP is linear in N.

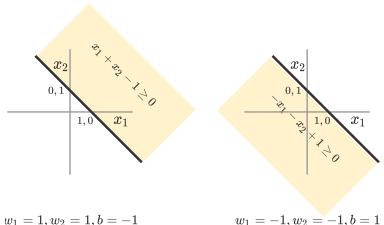


## MLPs and Classification Boundaries



A perceptron divides input space into 2 regions. Dividing boundary is a line.

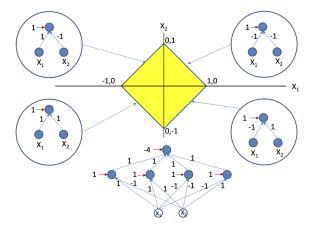
### MLPs and Classification Boundaries



$$w_1 = -1, w_2 = -1, b = 1$$

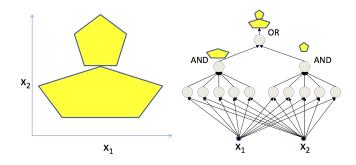
Weights determine the linear boundary and classification into region 1 and region 2.

#### MLPs and Classification Boundaries



Yellow region modelled by ANDing 4 linear classifiers (perceptrons). First layer contains 4 perceptrons for modelling 4 lines and second layer contains a perceptron for modelling an AND gate. Source: Bhiksha Raj

## MLPs and Classification Boundaries Non-contiguous

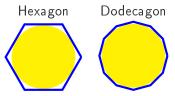


Yellow region equals OR(polygon 1, polygon 2). Each polygon equals AND of some lines. Each line equals 1 perceptron. Source: Bhiksha Raj

Since inputs and outputs are visible, all layers in-between are known as *hidden layers*.

# MLPs and Classification Boundaries Benefit of Depth

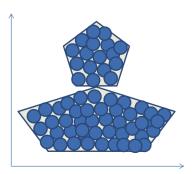
- ► Can the region in the last slide be modelled using a single hidden layer?
- Detour can you model a circular boundary? Yes, via many lines.



- ightharpoonup Circle =  $\lim_{k\to\infty} k$ -gon.
- lacktriangle As number of sides approaches  $\infty$ , regular polygons approximate circles.

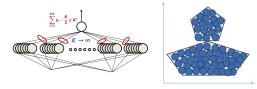
# MLPs and Classification Boundaries Benefit of Depth

- ► Any shape can be modelled by filling it with *many circles*, where each circle is modelled via *many lines*.
- ▶ Precision increases as number of circles approaches  $\infty$  and as number of lines per circle approaches  $\infty$ .

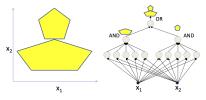


# MLPs and Classification Boundaries Benefit of Depth

- ► In other words, shape equals OR(many circles) where each circle equals AND(many lines).
- ► Can be done with 1 *really really wide* hidden layer.



▶ Adding more layers *exponentially reduces* the number of required neurons.



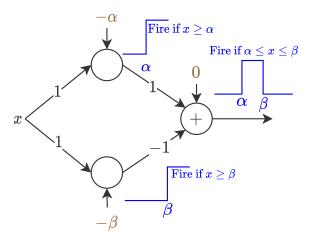
#### MLPs and Continuous Functions

► MLPs are universal approximators.

A two-layer network with linear outputs can uniformly approximate any continuous function on a compact input domain to arbitrary accuracy, provided that the network has a sufficiently large number of hidden units.

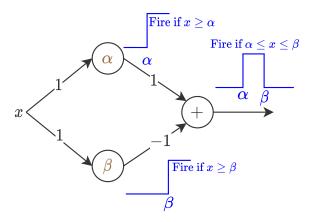
▶ The next few slides present a proof of this statement.

## Generating a pulse using an MLP



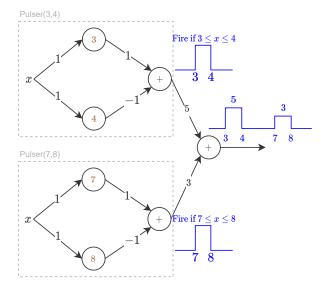
For  $\alpha, \beta \in \mathbb{R}$ , the pulse can be made infinitely wide when  $(\beta - \alpha) \to \infty$  and infinitesimally thin when  $(\beta - \alpha) \to 0$ .

## Generating a pulse using an MLP

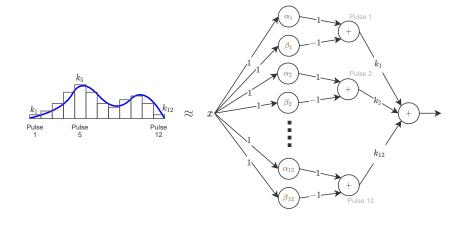


Since  $\sum w_i x_i + b \ge 0 \implies \sum w_i x_i \ge -b$ , we have removed each neuron's bias b by setting -b as the firing threshold instead of 0.

## **Combining MLP Pulsers**

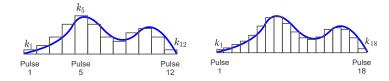


### Functions as pulse combinations



Approximation using 12 pulsers. This is similar to approximation of area under a function using integration as width of strip/pulse  $\delta \to 0$ .

### Functions as pulse combinations



► More pulsers will yield better approximation of the function.

### **Universal Approximation Theorem**

A linear combination of 2-layer perceptrons (pulsers) can approximate any function to arbitrary precision as long as we use *enough* pulsers.

At the cost of 3 perceptrons per pulse.

### Summary

- ▶ MLP with a single hidden layer is a *universal approximator* of
  - 1. Boolean functions,
  - 2. Classification boundaries, and
  - 3. Continuous functions.
- ► Size of hidden layer needs to be exponential in number of inputs.
- Adding more layers exponentially reduces the number of neurons.
- ▶ Next lecture: learning of weights in a perceptron.