SE 461 Computer Vision

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OPTIC FLOW – IMAGE SEQUENCE ANALYSIS

Introduction

- We have seen that we need correspondences of the form x↔x' for estimation of
 - Homography
 - Fundamental Matrix
- Today we learn how to find such correspondences in a sequence of images.

Introduction

Basic Problem

- given: image sequence f(x, y, z), where (x, y) specifies the location and z denotes time
- wanted: displacement vector field of the image structures:
 - optic flow $(u(x,y,z),v(x,y,z))^T$
- Such correspondence problems are key problems in computer vision.

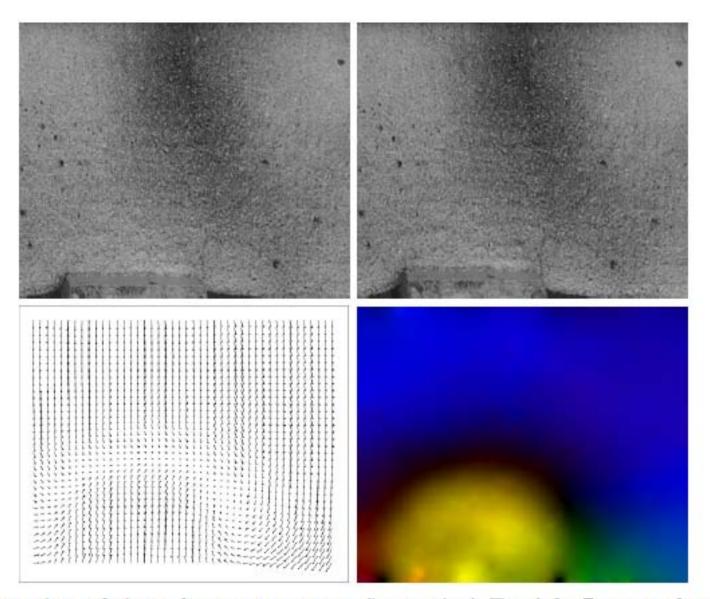
Similar Correspondence Problems

- computing the displacements (disparities) between the two images of a stereo pair
- matching (registration) of medical images that are obtained with different modalities, parameter settings or at different times

Introduction

What is Optic Flow Good for?

- recognition of moving pedestrians in driver assistant systems
- estimation of motion parameters in robotics
- reconstruction of the 3-D world from an image sequence (structure-from-motion)
- tracking of moving objects, e.g. human body motion
- video processing, e.g. frame interpolation
- efficient video coding



Deformation analysis of plastic foam using an optic flow method. Top left: Frame 1 of a deformation sequence. Top right: Frame 2. Bottom left: Vector plot of the displacement field. Bottom right: Colour-coded displacement field. Author: J. Weickert (2002).

Grey Value Constancy Assumption

- Corresponding image structures should have the same grey value.
- Thus, the optic flow between frame z and z + 1 satisfies f(x+u, y+v, z+1) = f(x, y, z).
- Unfortunately the unknown flow field (u, v)^T is not directly accessible.
 - This problem is similar to the Harris corner detection formulation where direction d was also not accessible.
 (How did we get around that problem?)

Linearisation by Taylor Expansion

- Let us <u>assume that (u, v) is small</u> and f varies slowly.
- Then a Taylor expansion around (x, y, z) gives a good approximation

0 = f(x+u, y+v, z+1) - f(x, y, z) $\approx f(x, y, z) + f_x(x, y, z) u + f_y(x, y, z) v + f_z(x, y, z) - f(x, y, z)$ $= f_x(x, y, z) u + f_y(x, y, z) v + f_z(x, y, z) (H.W. Prove this.)$ where subscripts denote partial derivatives.

• This yields the linearised optic flow constraint (OFC)

$$f_x u + f_y v + f_z = 0$$

where the unknown flow field $(u, v)^T$ is directly accessible.

Assumptions

We have made 2 assumptions so far:

- 1. Grey value constancy
- 2. Linearised OFC

How Realistic are These Assumptions?

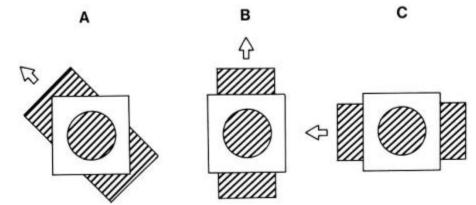
- The grey value constancy assumption is often surprisingly realistic:
 - Many illumination changes happen very slowly, i.e. over many frames.
 - More complicated models exist that take into account illumination changes.
- The linearisation assumption is violated more frequently:
 - Conventional video cameras often suffer from temporal undersampling (produce displacements over several pixels) while Taylor expansion is accurate only for small displacements.
 - Remedies:
 - use original OFC without linearisation (model becomes more difficult)
 - spatial downsampling (after lowpass filtering!) (H.W. How will this help?)

The Aperture Problem

- The OFC f_xu + f_yv + f_z = 0 is one equation in two unknowns u, v. Thus, it cannot have a unique solution.
- The OFC specifies only the flow component parallel to the spatial gradient ∇f = (f_x, f_y)^T:

$$0 = f_x u + f_y v + f_z = (u, v) \nabla f + f_z$$

- This sheds more light on the nonuniqueness problem:
 - Adding arbitrary flow components orthogonal to ∇f does not violate the OFC. This is called aperture problem.



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The Aperture Problem

- Additional assumptions are necessary to get a unique solution.
- Specifying different additional constraints leads to different methods.
- Let us first analyse the flow component along ∇f.

The Normal Flow

 Expressing the flow vector (u, v)^T in terms of the basis vectors n=∇f/|∇f| and t=∇f[⊥]/|∇f| gives the flow normal and tangential to the edge of f:

 $(\mathbf{u},\mathbf{v})^{\mathsf{T}} = (\mathbf{u},\mathbf{v})\nabla f / |\nabla f| \nabla f |\nabla f| + (\mathbf{u},\mathbf{v}) \nabla f^{\perp} / |\nabla f| \nabla f^{\perp} / |\nabla f|$ =: $(\mathbf{u}_{\mathsf{n}},\mathbf{v}_{\mathsf{n}})^{\mathsf{T}} + (\mathbf{u}_{\mathsf{t}},\mathbf{v}_{\mathsf{t}})^{\mathsf{T}}.$

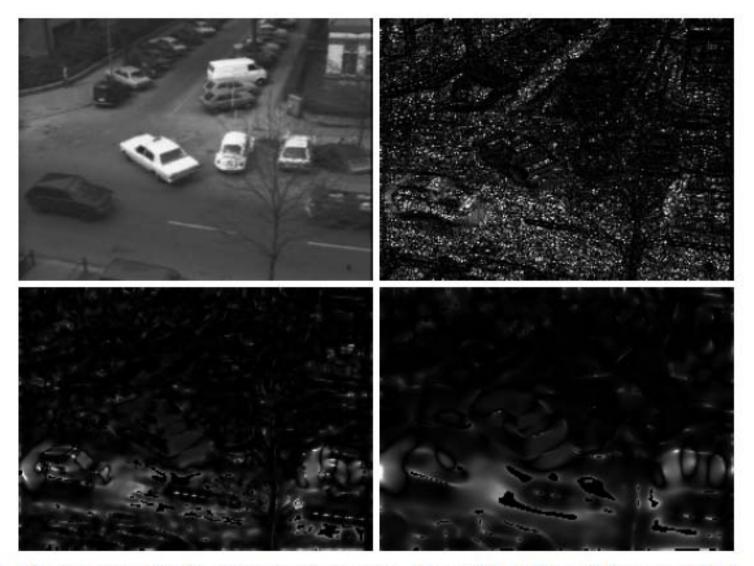
• The OFC yields $(u, v)\nabla f = -f_z$, and the normal flow becomes

$$(u_n, v_n)^T = -f_z / |\nabla f| \cdot |\nabla f| = -1/(f_x^2 + f_y^2) (f_x f_z, f_y f_z)^T$$

- The normal flow is the only flow that can be computed from the OFC without additional constraints.
 - Unfortunately, it gives poor results.

Hamburg Taxi Sequence





Top left: Image from the Hamburg taxi sequence. **Top right:** Normal flow magnitude without presmoothing the derivatives of f. **Bottom left:** Presmoothing with a Gaussian with standard deviation $\sigma = 2$. **Bottom right:** $\sigma = 4$. Author: J. Weickert (2001).

- Additional assumption for dealing with the aperture problem: The optic flow in (x₀, y₀) at time z₀ can be approximated by a constant vector (u, v) within some disk-shaped neighbourhood B(x₀, y₀) of radius *ρ*.
- least squares model: flow in (x₀, y₀) minimises the local energy

$$E(u,v) = \frac{1}{2} \int_{B_{\rho}(x_0,y_0)} (f_x u + f_y v + f_z)^2 \, dx \, dy$$

 least squares model: flow in (x₀, y₀) minimises the local energy

$$E(u,v) = \frac{1}{2} \int_{B_{\rho}(x_0,y_0)} (f_x u + f_y v + f_z)^2 \, dx \, dy$$

• Computing partial derivatives and equating to 0 $\frac{1}{2} \frac{\partial E}{\partial E} = \int f(f u + f v + f) dv du$

$$0 \doteq \frac{\partial u}{\partial u} = \int_{B_{\rho}} f_x(f_x u + f_y v + f_z) \, dx \, dy$$
$$0 \doteq \frac{\partial E}{\partial v} = \int_{B_{\rho}} f_y(f_x u + f_y v + f_z) \, dx \, dy$$

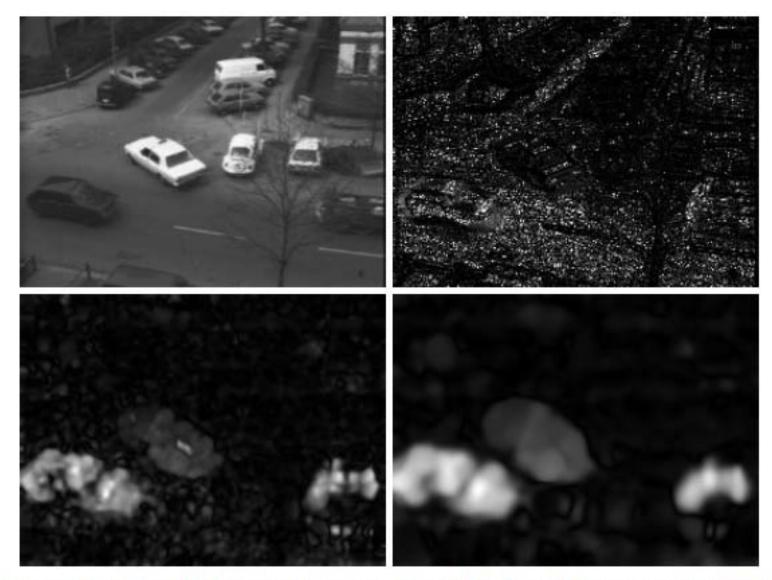
• The unknowns u and v are constants that can be moved out of the integral. This yields the linear system

$$\begin{pmatrix} \int f_x^2 dx dy & \int f_x f_y dx dy \\ \int B_\rho & B_\rho \\ \int B_\rho f_x f_y dx dy & \int f_y^2 dx dy \\ B_\rho & B_\rho \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} -\int f_x f_z dx dy \\ -\int f_y f_z dx dy \\ B_\rho & B_\rho \end{pmatrix}$$

 Often one replaces the box filter with a "hard" window B(x, y) by a "smooth" convolution with a Gaussian K_ρ:

$$\begin{pmatrix} K_{\rho} * (f_x^2) & K_{\rho} * (f_x f_y) \\ K_{\rho} * (f_x f_y) & K_{\rho} * (f_y^2) \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} -K_{\rho} * (f_x f_z) \\ -K_{\rho} * (f_y f_z) \end{pmatrix}$$

- Thus, the Lucas–Kanade method solves a 2 × 2 linear system of equations.
- The (spatial) structure tensor J_{ρ} serves as system matrix.



Top left: Image from the Hamburg taxi sequence. Top right: Normal flow magnitude. Bottom left: Optic flow magnitude using the Lucas-Kanade method with $\rho = 2$. Bottom right: Same with $\rho = 4$. Author: J. Weickert (2001).

When Does the Linear System Have No Unique Solution?

 rank(J) = 0 (two vanishing eigenvalues): Happens if the spatial gradient vanishes in the entire neighbourhood.

Nothing can be said in this case.

Simple criterion: trace (J) = $j_{1,1} + j_{2,2} \leq \varepsilon$.

(Remember that J is positive semidefinite)

When Does the Linear System Have No Unique Solution?

• rank(J) = 1 (one vanishing eigenvalue):

Happens if we have the same (nonvanishing) spatial gradient within the entire neighbourhood.

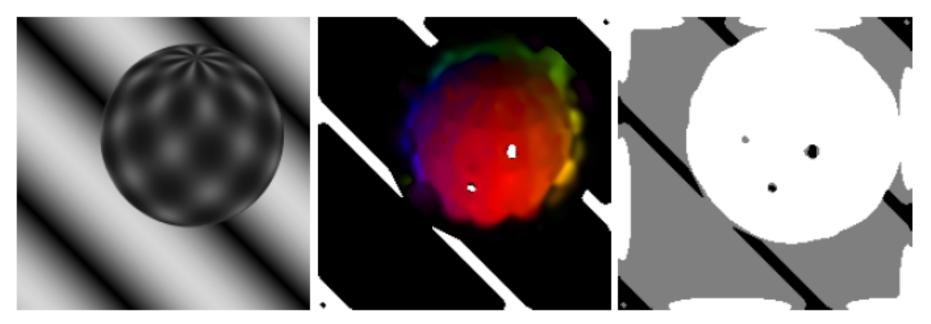
Then both equations are linearly dependent (infinitely many solutions).

Simple criterion: det (J) = $j_{1,1} j_{2,2} - j_{1,2}^2 \le \varepsilon$ (while trace(J) > ε).

In this case the aperture problem persists.

One can only compute the normal flow

$$(u_n, v_n)^T = -1/(f_x^2 + f_y^2) (f_x f_z, f_y f_z)^T$$



Left: Image from a synthetic sequence: The sphere rotates in front of a static background. Middle: False colour representation of the optic flow using the Lucas–Kanade method. Right: Flow classification: black=no information (gradient too small, no flow given), grey=aperture problem (gradient too uniform, normal flow given), white=full flow (space-variant gradient). Author: J. Weickert (2001).

Advantages

- simple and fast method
- requires only two frames (low memory requirements)
- good value for money: results often superior to more complicated approaches

Disadvantages

- problems at locations where the local constancy assumption is violated: flow discontinuities and nontranslatory motion (e.g. rotation)
- local method that does not allow to compute the flow field at all locations

- Optic flow is regarded as orientation in the space-time domain and formulated as a principal component analysis problem of the structure tensor.
- We search for the direction with the least grey value changes within a 3-D ball-shaped neighbourhood B(x₀,y₀,z₀) of radius ρ.

 It is given by the unit vector w=(w₁, w₂, w₃)^T that minimises

$$E(w) = \int_{B_{\rho}(x_0, y_0, z_0)} (f_x w_1 + f_y w_2 + f_z w_3)^2 \, dx \, dy \, dz$$

 When re-normalising the third component of the optimal w to 1, the first two components give the optic flow:

$$u = w_1 / w_3, \qquad v = w_2 / w_3$$

• Using the spatiotemporal gradient notation $\nabla_3 f := (f_x, f_y, f_z)^T$ one minimises $E(w) := \int_{B_{\rho}} (w^T \nabla_3 f)^2 dx dy dz$

$$= \int_{B_{\rho}} w^{\top} \nabla_3 f \nabla_3 f^{\top} w \, dx \, dy \, dz$$

$$= w^{\top} \left(\int_{B_{\rho}} \nabla_{3} f \nabla_{3} f^{\top} dx dy dz \right) u$$

with the constraint $||w|| = 1$

- The desired vector w is the normalised eigenvector to the smallest eigenvalue of $\int_{B_0} \nabla_3 f \nabla_3 f^{\top} dx dy dz$
- Summation in region B_{ρ} can be replaced by Gaussian convolution. Leads to a principal component analysis of the spatiotemporal structure tensor $J_{\rho} := K_{\rho} * (\nabla_3 f \nabla_3 f^{\mathsf{T}})$

$$= \begin{pmatrix} K_{\rho} * (f_x^2) & K_{\rho} * (f_x f_y) & K_{\rho} * (f_x f_z) \\ K_{\rho} * (f_x f_y) & K_{\rho} * (f_y^2) & K_{\rho} * (f_y f_z) \\ K_{\rho} * (f_x f_z) & K_{\rho} * (f_y f_z) & K_{\rho} * (f_z^2) \end{pmatrix}$$

Flow Classification with the Eigenvalues of the Structure Tensor

Let $\mu_1 \ge \mu_2 \ge \mu_3 \ge 0$ be the eigenvalues of J_{ρ} .

- rank(J) = 0 (three vanishing eigenvalues): If tr J = $j_{1,1} + j_{2,2} + j_{3,3} \le \tau_1$, nothing can be said: The gradients are too small.
- rank(J) = 3 (no vanishing eigenvalues):

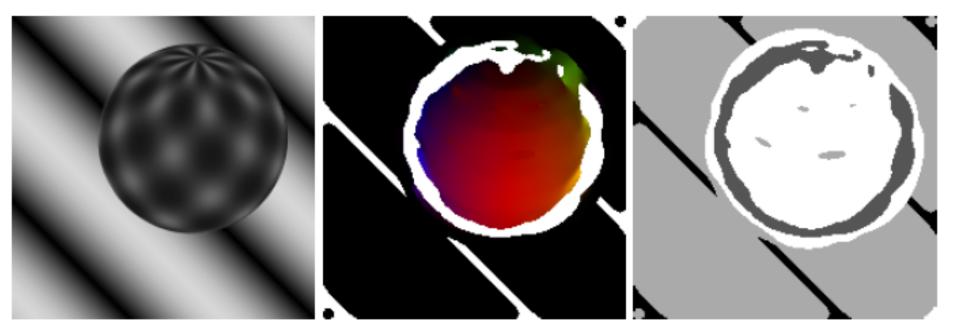
If $\mu_3 \ge \tau_2$, then the assumption of a locally constant flow is violated. Either a flow discontinuity or noise dominates.

rank(J) = 1 (two vanishing eigenvalues):

If $\mu_2 \le \tau_3$, we have two low-contrast eigendirections. No unique flow exists (aperture problem). One can compute the normal flow only.

• rank(J) = 2 (one vanishing eigenvalue):

In this case the optic flow results from the eigenvector w to the smallest eigenvalue μ_3 . Normalising its third component to 1, the first two components give u and v.



Left: Image from the sphere sequence. Middle: False colour representation of the optic flow using the Bigün method. Right: Flow classification: black=no information (three small eigenvalues), dark grey=flow discontinuity or noise (three large eigenvalues), light grey=aperture problem (two small eigenvalues), white=full flow (one small eigenvalue). Author: J. Weickert (2001).

Advantages

- high robustness with respect to noise
- good results for translatory motion
- eigenvalues of the spatiotemporal structure tensors provide detailed information on the optic flow

Disadvantages

- more complicated than Lucas–Kanade: numerical principal component analysis of a 3 × 3 matrix
- problems at flow discontinuities and locations with non-translatory motion (e.g. rotation)
- local method that does not give full flow fields
- several threshold parameters

Summary of Local Optic Flow Methods

- Assuming grey value constancy leads to the Optic Flow Constraint (OFC).
 - It allows to compute the normal flow only (aperture problem).
 - Computing the full flow requires additional assumptions.
- Lucas and Kanade assume a <u>locally constant flow</u> (in 2D).
 - This yields a linear system of equations with the spatial structure tensor as system matrix.

Summary of Local Optic Flow Methods

- The method of Biguen et al. estimates the flow as orientation in the spatiotemporal domain.
 - It leads to a principal component analysis problem of the spatiotemporal structure tensor.
- Both are local methods that <u>do not compute</u> <u>the flow at every pixel</u>. That is, the flow field is not dense.

Variational Method of Horn and Schunck

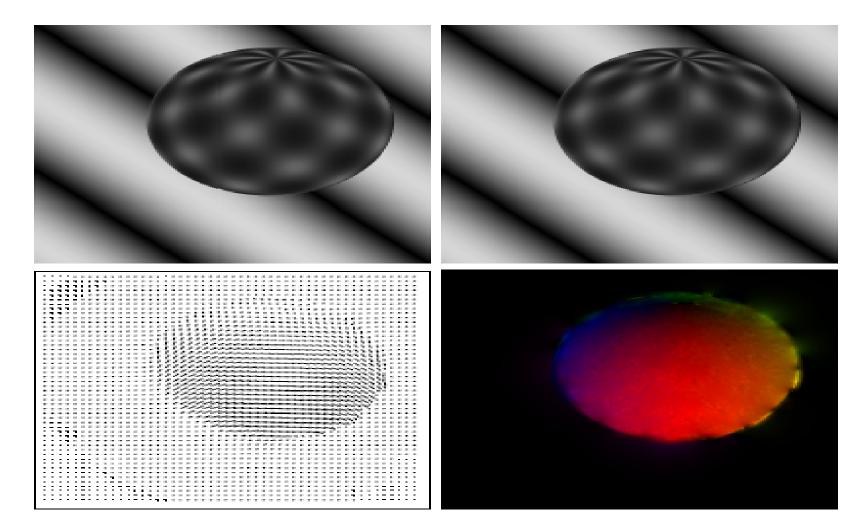
 At some given time z the optic flow field is determined as minimising the function (u(x, y), v(x, y))^T of the energy functional

$$E(u,v) := \frac{1}{2} \int_{\Omega} \left(\underbrace{\left(f_x u + f_y v + f_z \right)^2}_{\text{data term}} + \alpha \underbrace{\left(|\nabla u|^2 + |\nabla v|^2 \right)}_{\text{smoothness term}} \right) dx \, dy$$

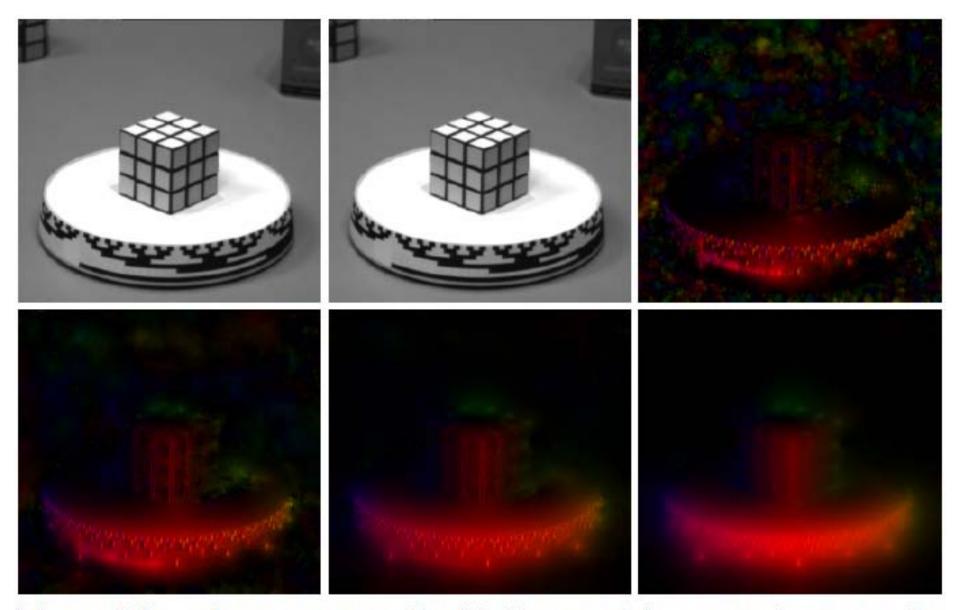
• Has a unique solution that depends continuously on the image data.

Variational Method of Horn and Schunck

- Regularisation parameter α>0 determines smoothness of the flow field:
 - $-\alpha \rightarrow 0$ yields the normal flow.
 - The larger α , the smoother the flow field.



Optic flow computation using the Horn–Schunck method. **Top left**: Frame 10 of a synthetic image sequence. **Top right:** Frame 11. **Bottom left:** Optic flow, vector plot. **Bottom right**: Optic flow, colour-coded. Author: J. Weickert (2000).



Influence of the regularisation parameter. Top left: Frame 10 of the rotating cube sequence. Top middle: Frame 11. Top right: Optic flow, $\alpha = 1$. Bottom left: $\alpha = 10$. Bottom middle: $\alpha = 100$. Bottom right: $\alpha = 1000$. Author: J. Weickert (2000).

Variational Method of Horn and Schunck

Main advantage

- Dense flow fields due to filling-in effect:
 - At locations, where no reliable flow estimation is possible (small | ∇f|), the smoothness term dominates over the data term.
- This propagates data from the neighbourhood.
- No additional threshold parameters necessary

• Step 1: Going to the Euler-Lagrange Equations

Important Result from Calculus of Variations Minimiser of the energy functional

$$E(u,v) := \int_{\Omega} F(x,y,u,v,u_x,u_y,v_x,v_y) \, dx \, dy$$

satisfies the Euler-Lagrange equations

$$\partial_x F_{u_x} + \partial_y F_{u_y} - F_u = 0, \partial_x F_{v_x} + \partial_y F_{v_y} - F_v = 0$$

with boundary conditions

$$n^{\top} \left(\begin{array}{c} F_{u_x} \\ F_{u_y} \end{array}
ight) = 0, \qquad n^{\top} \left(\begin{array}{c} F_{v_x} \\ F_{v_y} \end{array}
ight) = 0$$

Application to Our Problem

The integrand

$$F = \frac{1}{2} \left(f_x u + f_y v + f_z \right)^2 + \frac{\alpha}{2} \left(u_x^2 + u_y^2 + v_x^2 + v_y^2 \right)$$

has the partial derivatives

$$F_u = f_x(f_x u + f_y v + f_z),$$

$$F_v = f_y(f_x u + f_y v + f_z),$$

$$F_{u_x} = \alpha u_x,$$

$$F_{u_y} = \alpha u_y,$$

$$F_{v_x} = \alpha v_x,$$

$$F_{v_x} = \alpha v_x,$$

$$F_{v_y} = \alpha v_y.$$

This yields the Euler–Lagrange equations

$$\alpha \Delta u - f_x (f_x u + f_y v + f_z) = 0,$$

$$\alpha \Delta v - f_y (f_x u + f_y v + f_z) = 0.$$

After division by α , the boundary conditions are given by

$$\begin{array}{rcl} 0 &=& n^{\top} \boldsymbol{\nabla} u &=& \partial_{\boldsymbol{n}} u, \\ 0 &=& n^{\top} \boldsymbol{\nabla} v &=& \partial_{\boldsymbol{n}} v. \end{array}$$

Step 2: Discretisation

- Approximate required first and second order derivatives using simple difference operators.
- Yields the difference equations

$$0 = \frac{\alpha}{h^2} \sum_{j \in \mathcal{N}(i)} (u_j - u_i) - f_{xi} (f_{xi} u_i + f_{yi} v_i + f_{zi}),$$

$$0 = \frac{\alpha}{h^2} \sum_{j \in \mathcal{N}(i)} (v_j - v_i) - f_{yi} (f_{xi} u_i + f_{yi} v_i + f_{zi})$$

for all pixels (i=1,...,N) where h is the grid size (usually 1).

- Can be written as a sparse but <u>very large</u> linear system Bx=d.
 - Size of B will be 69GB for a 256x256 image!

Step 3: Solving the Linear System

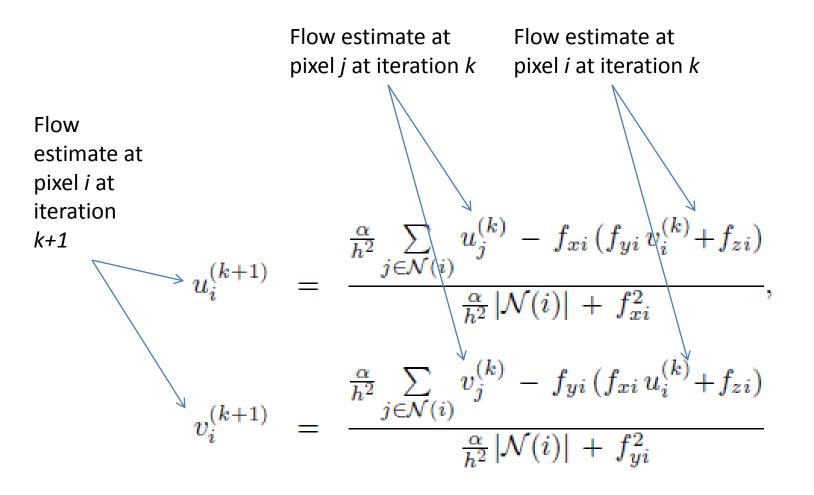
- <u>Jacobi Method</u>: Iterative way of solving Bx=d
 - 1. Let B=D–N with a diagonal matrix D and a remainder N.
 - 2. Then the problem Dx = Nx + d is solved iteratively using $x^{(k+1)} = D^{-1}(Nx^{(k)} + d)$
- low computational effort per iteration if B is sparse:
 - 1 matrix-vector product, 1 vector addition, 1 vector scaling
- only small additional memory requirement: vector x^(k)
- well-suited for parallel computing
- residue r^(k) := Bx^(k)-d allows simple stopping criterion: stop if |r^(k)|/ |r⁽⁰⁾|<ε

All of the above boils down to a very simple iterative scheme

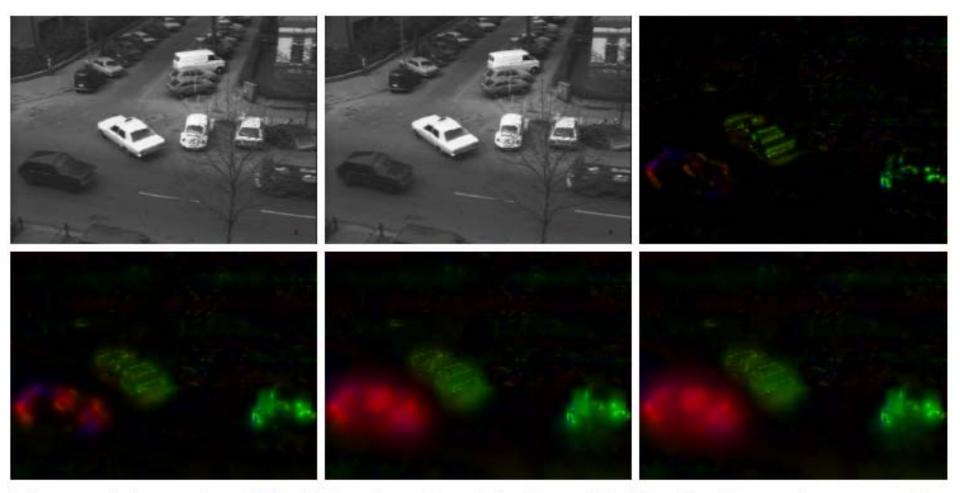
$$u_{i}^{(k+1)} = \frac{\frac{\alpha}{h^{2}} \sum_{j \in \mathcal{N}(i)} u_{j}^{(k)} - f_{xi} (f_{yi} v_{i}^{(k)} + f_{zi})}{\frac{\alpha}{h^{2}} |\mathcal{N}(i)| + f_{xi}^{2}},$$
$$v_{i}^{(k+1)} = \frac{\frac{\alpha}{h^{2}} \sum_{j \in \mathcal{N}(i)} v_{j}^{(k)} - f_{yi} (f_{xi} u_{i}^{(k)} + f_{zi})}{\frac{\alpha}{h^{2}} |\mathcal{N}(i)| + f_{yi}^{2}},$$

with k = 0, 1, 2, ... and an arbitrary initialisation (e.g. null vector).

• All of you can implement this easily! (Assignment 5)



h=grid distance (usually *h*=1) α =smoothness parameter *N(i)*=set of neighboring pixels of pixel *i* f_{xi}, f_{yi}, f_{zi} = spatial and temporal gradients at pixel *i*.



Influence of the number of Jacobi iterations. Top left: Frame 10 of the Hamburg taxi sequence. Top middle: Frame 11. Top right: Optic flow after 10 iterations. Bottom left: 100 iterations. Bottom middle: 1000 iterations. Bottom right: 10000 iterations. Author: J. Weickert (2000).

Summary of Global Optic Flow Methods

- Variational methods for computing the optic flow are global methods.
- Create dense flow fields by filling-in
- Model assumptions of the variational Horn and Schunck approach:
 - 1. grey value constancy,
 - 2. smoothness of the flow field
- Mathematically well-founded

Summary of Global Optic Flow Methods

- Minimising the energy functional leads to coupled differential equations.
- Discretisation creates a large, sparse linear system of equations.
 - can be solved iteratively, e.g. using the Jacobi method
- Variational methods can be extended and generalised in numerous ways, both with respect to models and to algorithms.

Assignment 5

- Due: Monday, February 2
- For the image pairs present in the Assignment 5 folder on <u>\\printsrv</u>, implement and run the optic flow methods of
 - Lucas and Kanade
 - Use 7x7 neighbourhoods.
 - Visualize the magnitude of the optic-flow vector at each pixel.
 - Report results as standard deviation of Gaussian kernel is increased from $\rho = 2$ to 4 to 8 to 16.
 - Horn and Schunck
 - Set h=1
 - Visualize the magnitude of the optic-flow vector at each pixel.
 - Report results as number of iterations is increased from 10 to 100 to 1000.
 - Report results as α is increased from 1 to 10 to 100.
- Bonus

(15 Marks)

- Compute the Fundamental matrix for one image pair.
- Submission: Email to phdcsf13m005@pucit.edu.pk

(20 Marks)

(30 Marks)