

# CS-567 Machine Learning

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Lecture 14  
Linear Classification

# Classification

- ▶ In the previous topic, regression, the goal was to predict *continuous* target variable(s)  $t$  given input variables vector  $\mathbf{x}$ .
- ▶ In *classification*, the goal is to predict *discrete* target variable(s)  $t$  given input variables vector  $\mathbf{x}$ .
- ▶ Input space is divided into *decision regions*.
- ▶ Boundaries between regions are called *decision boundaries/surfaces*.
- ▶ Training corresponds to finding optimal decision boundaries given training data  $\{(\mathbf{x}_1, t_1), \dots, (\mathbf{x}_N, t_N)\}$ .

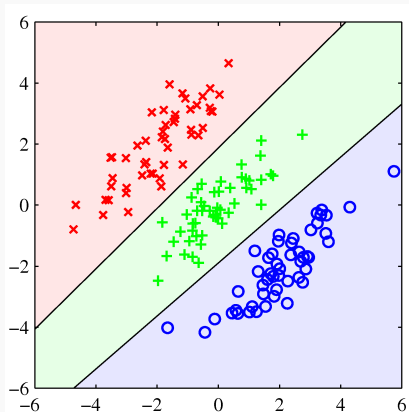
# Classification

- ▶ Assign  $\mathbf{x}$  to 1-of- $K$  discrete classes  $C_k$ .
- ▶ Most commonly, the classes are distinct. That is,  $\mathbf{x}$  is assigned to one and only one class.
- ▶ Convenient coding schemes for targets  $t$  are
  - ▶ 0/1 coding for binary classification.
  - ▶ 1-of- $K$  coding for multi-class classification. Example, for  $\mathbf{x}$  belonging to class 3, the  $K \times 1$  target vector will be coded as  $\mathbf{t} = (0, 0, 1, 0, \dots, 0)^T$ .

# Linear Classification

- ▶ Like regression, the simplest classification model is *linear classification*.
  - ▶ This means that the decision surfaces are linear functions of  $\mathbf{x}$ , for example  $y(\mathbf{x}, \mathbf{w}) = \mathbf{w}^T \mathbf{x} + w_0 = 0$ .
  - ▶ That is, a linear decision surface is a  $D - 1$  dimensional hyperplane in  $D$ -dimensional space.
- ▶ Data in which classes can be *separated exactly* by *linear decision surfaces* is called *linearly separable*.

# Linear Classification



**Figure:** Linearly separable data and corresponding linear decision boundaries.

## 3 Approaches for Solving Classification (Decision) Problems

- 1. Generative:** Infer posterior  $p(\mathcal{C}_k|\mathbf{x})$ 
  - ▶ either by inferring  $p(\mathbf{x}|\mathcal{C}_k)$  and  $p(\mathbf{x})$  and using Bayes' theorem,
  - ▶ or by inferring  $p(\mathbf{x}, \mathcal{C}_k)$  and marginalizing.
  - ▶ Called generative because  $p(\mathbf{x}|\mathcal{C}_k)$  and/or  $p(\mathbf{x}, \mathcal{C}_k)$  allow us to generate new  $\mathbf{x}$ 's.
- 2. Discriminative:** Model the posterior  $p(\mathcal{C}_k|\mathbf{x})$  directly.
  - ▶ If decision depends on posterior, then no need to model the joint distribution.
- 3. Discriminant Function:** Just learn a discriminant function that maps  $\mathbf{x}$  directly to a class label.
  - ▶  $f(\mathbf{x})=0$  for class  $\mathcal{C}_1$ .
  - ▶  $f(\mathbf{x})=1$  for class  $\mathcal{C}_2$ .
  - ▶ No probabilities

# Linear Classification

## Generalized Linear Model

- ▶ The simplest linear regression model computes continuous outputs  $y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + w_0$ .
- ▶ By passing these continuous outputs through a non-linear function  $f(\cdot)$ , we can obtain discrete class labels.

$$y(\mathbf{x}) = f(\mathbf{w}^T \mathbf{x} + w_0)$$

- ▶ This is known as a *generalised linear model* and  $f(\cdot)$  is known as the *activation function*.
  - ▶ Decision surfaces correspond to all inputs  $\mathbf{x}$  where  $y(\mathbf{x}) = \text{const}$ . This is equivalent to the condition  $\mathbf{w}^T \mathbf{x} + w_0 = \text{const}$ .
  - ▶ Therefore, decision surfaces are linear functions of the input  $\mathbf{x}$ , even if  $f(\cdot)$  is non-linear.
- ▶ As before, we can replace  $\mathbf{x}$  by a non-linear transformation  $\phi(\mathbf{x})$  and learn non-linear boundaries in  $\mathbf{x}$ -space by learning linear boundaries in  $\phi$ -space.

# Linear Discriminant Functions

## Two class case

- ▶ The simplest linear discriminant function is given by  $y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + w_0$  where  $\mathbf{w}$  is called the *weight vector* and  $w_0$  is called the *bias*.
- ▶ Classification is performed via the non-linear step

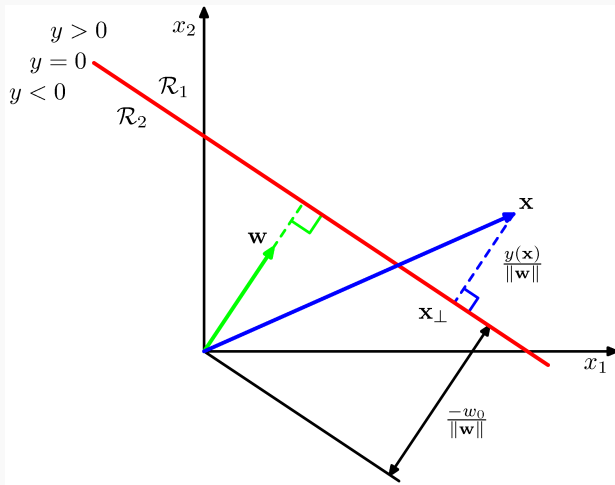
$$\text{class}(\mathbf{x}) = \begin{cases} \mathcal{C}_1 & \text{if } y(\mathbf{x}) \geq 0 \\ \mathcal{C}_2 & \text{if } y(\mathbf{x}) < 0 \end{cases}$$

- ▶ We can view  $-w_0$  as a *threshold*.
- ▶ Weight vector  $\mathbf{w}$  is always orthogonal to the decision surface.
  - ▶ Proof: For *any* two points  $\mathbf{x}_A$  and  $\mathbf{x}_B$  on the surface,  $y(\mathbf{x}_A) = y(\mathbf{x}_B) = 0 \Rightarrow \mathbf{w}^T (\mathbf{x}_A - \mathbf{x}_B) = 0$ . Since vector  $\mathbf{x}_A - \mathbf{x}_B$  is along the surface,  $\mathbf{w}$  must be orthogonal.



# Linear Discriminant Functions

*Two class case*



**Figure:** Geometry of linear discriminant function in  $\mathbb{R}^2$ .

# Linear Discriminant Functions

## Two class case

- ▶ Normal distance of any point  $\mathbf{x}$  from decision boundary can be computed as  $d = \frac{y(\mathbf{x})}{\|\mathbf{w}\|}$ .
  - ▶ Proof:

$$\begin{aligned} \mathbf{x} &= \mathbf{x}_\perp + d \frac{\mathbf{w}}{\|\mathbf{w}\|} \\ \Rightarrow \underbrace{\mathbf{w}^T \mathbf{x} + w_0}_{y(\mathbf{x})} &= \underbrace{\mathbf{w}^T \mathbf{x}_\perp + w_0}_{y(\mathbf{x}_\perp)=0} + d \underbrace{\mathbf{w}^T \frac{\mathbf{w}}{\|\mathbf{w}\|}}_{\|\mathbf{w}\|} \\ \Rightarrow d &= \frac{y(\mathbf{x})}{\|\mathbf{w}\|} \end{aligned}$$

- ▶ Normal distance to boundary from origin ( $\mathbf{x} = \mathbf{0}$ ) is  $\frac{w_0}{\|\mathbf{w}\|}$ .

# Linear Discriminant Functions

- ▶ For notational convenience, bias can be included as a component of the weight vector via

$$\tilde{\mathbf{w}} = (w_0, \mathbf{w})$$

$$\tilde{\mathbf{x}} = (1, \mathbf{x})$$

$$y(\mathbf{x}) = \tilde{\mathbf{w}}^T \tilde{\mathbf{x}}$$

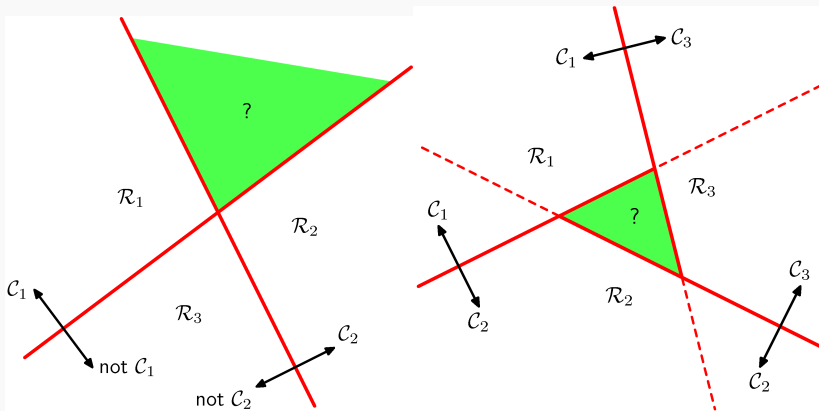
# Linear Discriminant Functions

## *Multiclass case*

- ▶ For  $K$  class classification with  $K > 2$ , we have 3 options
  1. Learn  $K - 1$  *one-vs-rest* binary classifiers.
  2. Learn  $K(K - 1)/2$  *one-vs-one* binary classifiers for every possible pair of classes. Each point can be classified based on majority vote among the discriminant functions.
  3. Learn  $K$  discriminant functions  $y_1, \dots, y_K$  and then  $\text{class}(\mathbf{x}) = \arg \max_k y_k(\mathbf{x})$ .
- ▶ Options 1 and 2 lead to ambiguous classification regions.

# Linear Discriminant Functions

## Multiclass Ambiguity



**Figure:** Ambiguity of multiclass classification using two-class linear discriminant functions.

# Linear Discriminant Functions

## Multiclass case

- ▶ We can write the  $K$ -class discriminant function as

$$\mathbf{y}(\mathbf{x}) = \tilde{\mathbf{W}}^T \tilde{\mathbf{x}}$$

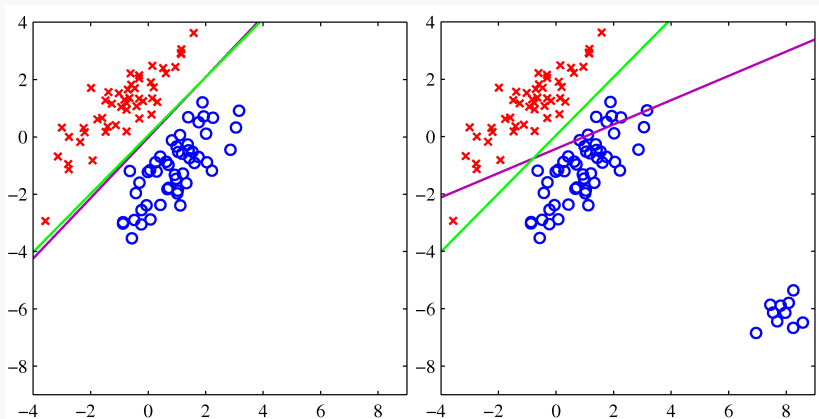
- ▶ For learning, we can write the error function as

$$\begin{aligned} E(\tilde{\mathbf{W}}) &= \frac{1}{2} \sum_{n=1}^N \|\mathbf{y}(\mathbf{x}_n) - \mathbf{t}_n\|^2 \\ &= \frac{1}{2} \sum_{n=1}^N (\tilde{\mathbf{W}}^T \tilde{\mathbf{x}}_n - \mathbf{t}_n)^T (\tilde{\mathbf{W}}^T \tilde{\mathbf{x}}_n - \mathbf{t}_n) \end{aligned}$$

- ▶ The optimal discriminant function parameters can be computed as  $\tilde{\mathbf{W}}^* = \tilde{\mathbf{X}}^\dagger \mathbf{T}$  where  $\tilde{\mathbf{X}}^\dagger$  is the pseudo-inverse of the design matrix  $\tilde{\mathbf{X}}$  and  $\mathbf{T}$  is the matrix of target vectors.
- ▶ As before, we can also work in  $\phi$ -space where we will use the corresponding  $\tilde{\Phi}$  as the design matrix.

# Linear Discriminant Functions

## *Least Squares Solution*

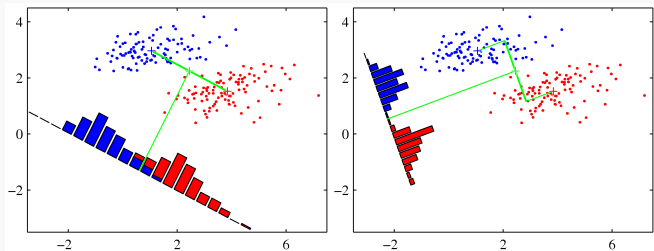


**Figure:** Least squares solution is sensitive to outliers.

# Fisher's Linear Discriminant

## Two class case

- ▶ Project all data onto a single vector  $\mathbf{w}$ .
- ▶ Classify by thresholding projected coefficients.
- ▶ Optimal vector is one which
  - ▶ maximises between-class distance, and
  - ▶ minimises within-class distance.



**Figure:** Fisher's linear discriminant. Classify by thresholding projections onto a vector  $\mathbf{w}$  that maximises inter-class distance and minimises intra-class distances.



# Fisher's Linear Discriminant

## Two class case

- ▶ Let  $\mathbf{m}_k = \frac{\sum_{n \in \mathcal{C}_k} \mathbf{x}_n}{N_k}$  be the mean vector of points belonging to class  $\mathcal{C}_k$ .
- ▶ Projection of this mean is then  $m_k = \mathbf{w}^T \mathbf{m}_k$ .
- ▶ Variance around projected mean can be written as  $s_k^2 = \sum_{n \in \mathcal{C}_k} (\mathbf{w}^T \mathbf{x}_n - \mathbf{w}^T \mathbf{m}_k)^2$ .
- ▶ Error of any projection direction  $\mathbf{w}$  can then be written as

$$\begin{aligned}
 E(\mathbf{w}) &= \frac{\text{Inter-class variance}}{\text{Intra-class variance}} \\
 &= \frac{(m_2 - m_1)^2}{s_1^2 + s_2^2} \\
 &= \frac{(\mathbf{w}^T \mathbf{m}_2 - \mathbf{w}^T \mathbf{m}_1)^2}{\sum_{n \in \mathcal{C}_1} (\mathbf{w}^T \mathbf{x}_n - \mathbf{w}^T \mathbf{m}_1)^2 + \sum_{n \in \mathcal{C}_2} (\mathbf{w}^T \mathbf{x}_n - \mathbf{w}^T \mathbf{m}_2)^2}
 \end{aligned}$$

# Fisher's Linear Discriminant

Two class case

$$\begin{aligned}
 E(\mathbf{w}) &= \frac{(\mathbf{w}^T(\mathbf{m}_2 - \mathbf{m}_1))(\mathbf{w}^T(\mathbf{m}_2 - \mathbf{m}_1))^T}{\sum_{k=1}^2 \sum_{n \in \mathcal{C}_k} (\mathbf{w}^T(\mathbf{x}_n - \mathbf{m}_k))^2} \\
 &= \frac{\mathbf{w}^T(\mathbf{m}_2 - \mathbf{m}_1)(\mathbf{m}_2 - \mathbf{m}_1)^T \mathbf{w}}{\mathbf{w}^T \left( \sum_{k=1}^2 \sum_{n \in \mathcal{C}_k} (\mathbf{x}_n - \mathbf{m}_k)(\mathbf{x}_n - \mathbf{m}_k)^T \right) \mathbf{w}} \\
 &= \frac{\mathbf{w}^T \mathbf{S}_B \mathbf{w}}{\mathbf{w}^T \mathbf{S}_W \mathbf{w}} \quad (\mathbf{S}_B \text{ and } \mathbf{S}_W \text{ are symmetric due to outer-products})
 \end{aligned}$$

$$\begin{aligned}
 \nabla_{\mathbf{w}} E(\mathbf{w}) &= \frac{\mathbf{w}^T \mathbf{S}_B \mathbf{w} \nabla_{\mathbf{w}} (\mathbf{w}^T \mathbf{S}_W \mathbf{w}) - \mathbf{w}^T \mathbf{S}_W \mathbf{w} \nabla_{\mathbf{w}} (\mathbf{w}^T \mathbf{S}_B \mathbf{w})}{(\mathbf{w}^T \mathbf{S}_W \mathbf{w})^2} \quad (\because \text{quotient rule}) \\
 &= \frac{\mathbf{w}^T \mathbf{S}_B \mathbf{w} (2\mathbf{S}_W \mathbf{w}) - \mathbf{w}^T \mathbf{S}_W \mathbf{w} (2\mathbf{S}_B \mathbf{w})}{(\mathbf{w}^T \mathbf{S}_B \mathbf{w})^2} \quad (\because \nabla_{\mathbf{v}} (\mathbf{v}^T \mathbf{M} \mathbf{v}) = (\mathbf{M} + \mathbf{M}^T) \mathbf{v})
 \end{aligned}$$

# Fisher's Linear Discriminant

## Two class case

- ▶ Equating gradient to the  $\mathbf{0}$  vector

$$\mathbf{w}^T \mathbf{S}_B \mathbf{w} (\mathbf{S}_W \mathbf{w}) = \mathbf{w}^T \mathbf{S}_W \mathbf{w} (\mathbf{S}_B \mathbf{w})$$

- ▶ Since we only care about the direction of projection, we can drop the scalar factors to get

$$\mathbf{S}_W \mathbf{w} = \mathbf{S}_B \mathbf{w}$$

$$\mathbf{S}_W \mathbf{w} = (\mathbf{m}_2 - \mathbf{m}_1) \underbrace{(\mathbf{m}_2 - \mathbf{m}_1)^T \mathbf{w}}_{\text{scalar}}$$

$$\mathbf{S}_W \mathbf{w} \propto (\mathbf{m}_2 - \mathbf{m}_1)$$

$$\mathbf{w} \propto \mathbf{S}_W^{-1} (\mathbf{m}_2 - \mathbf{m}_1)$$

# Perceptron Algorithm

- ▶ Perceptron criterion
- ▶ To be completed ...

# Gradient Descent

- ▶  $\mathbf{w}^{\text{new}} = \mathbf{w}^{\text{old}} - \eta \nabla_{\mathbf{w}}$
- ▶ Role of learning rate  $\eta$ .
- ▶ Batch
- ▶ Sequential
- ▶ Stochastic
- ▶ Local versus global minima.