CS-567 Machine Learning

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Lecture 13 Linear Regression

Regression

- The previous topic, density estimation, was an unsupervised learning problem.
 - The goal was to model the distribution p(x) of input variables x.
- ► We now turn to supervised learning where we model the predictive distribution p(t|x).
- We start by studying the problem of *regression*.
 - Predict continuous target variable(s) t given input variables vector x.
- ► Given training data {(x₁, t₁),..., (x_N, t_N)}, learn a function y(x, w) that maps the inputs to the targets.
- ▶ Regression corresponds to finding the optimal parameters w^{*}.

- ► The simplest regression model is *linear regression*.
- Linear in parameters w and linear in inputs x.

$$y(\mathbf{x}, \mathbf{w}) = \mathbf{w}^T \mathbf{x} = w_0 + w_1 x_1 + \dots + w_D x_D$$

- Parameter w₀ accounts for a fixed offset in the data and is called the *bias* parameter.
- Note that for $\mathbf{x} \in \mathbb{R}^{D}$, $\mathbf{w} \in \mathbb{R}^{D+1}$.

- Linear models are significantly limited for practical problems especially for high dimensional inputs.
- However, they have nice analytical properties and they form the foundation for more sophisticated machine learning approaches.

A more powerful model is linear in parameters w but non-linear in inputs x.

$$y(\mathbf{x},\mathbf{w}) = \mathbf{w}^{T}\phi(\mathbf{x}) = w_{0}\phi_{0}(\mathbf{x}) + w_{1}\phi_{1}(\mathbf{x}) + \dots + w_{M}\phi_{M}(\mathbf{x})$$

- $\phi_0(\mathbf{x})$ is usually set to 1 to make w_0 the bias parameter.
- ▶ Note that now $\mathbf{w} \in \mathbb{R}^{M+1}$ where *M* is not necessarily equal to *D*.
- The input x-space is non-linearly mapped to φ-space and learning takes place in this new φ-space.
- While the learning remains linear, the learned mapping is actually non-linear in x-space.

Linear Regression Probabilistic perspective

- We have already covered linear regression in our polynomial fitting example.
- ► As before, we assume that target t is given by a deterministic function y(x, w) with additive Gaussian noise. That is

$$t = y(\mathbf{x}, \mathbf{w}) + \epsilon$$

where $\epsilon \sim \mathcal{N}(0, \beta^{-1})$.

► Therefore, we can write

$$p(t|\mathbf{x},\mathbf{w},\beta) = \mathcal{N}(t|y(\mathbf{x},\mathbf{w}),\beta^{-1})$$

Linear Regression *Probabilistic perspective*

Likelihood for i.i.d data {(x₁, t₁),..., (x_N, t_N)} can be written as

$$\prod_{n=1}^{N} \mathcal{N}(t_n | \mathbf{w}^T \phi(\mathbf{x}_n), \beta^{-1})$$

Log-likelihood becomes

$$\frac{N}{2}\ln\beta - \frac{N}{2}\ln(2\pi) - \beta \underbrace{\frac{1}{2}\sum_{n=1}^{N} \{t_n - \mathbf{w}^T \phi(\mathbf{x_n})\}^2}_{\text{SSE}}$$

Therefore, maximisation of log-likelihood with respect to w is equivalent to minimisation of SSE function.

Linear Regression *Probabilistic perspective*

- Gradient with respect to **w** is $\sum_{n=1}^{N} \{t_n \mathbf{w}^T \phi(\mathbf{x_n})\} \phi(\mathbf{x_n})^T$.
- Equating gradient to the 0 vector

$$\mathbf{0} = \sum_{n=1}^{N} t_n \phi(\mathbf{x_n})^T - \mathbf{w}_{\mathsf{ML}}^T \left(\sum_{n=1}^{N} \phi(\mathbf{x_n}) \phi(\mathbf{x_n})^T \right)$$

► To convert to a pure matrix-vector notation without summations, let us define the following $N \times M$ matrix

$$\boldsymbol{\Phi} = \begin{bmatrix} \phi_0(\mathbf{x}_1) & \phi_1(\mathbf{x}_1) & \cdots & \phi_{M-1}(\mathbf{x}_1) \\ \phi_0(\mathbf{x}_2) & \phi_1(\mathbf{x}_2) & \cdots & \phi_{M-1}(\mathbf{x}_2) \\ \vdots & \vdots & \ddots & \vdots \\ \phi_0(\mathbf{x}_N) & \phi_1(\mathbf{x}_N) & \cdots & \phi_{M-1}(\mathbf{x}_N) \end{bmatrix}$$

known as the *design matrix*.

Linear Regression Probabilistic perspective

- ► It can be verified that the second term in Equation (1) $\sum_{n=1}^{N} \phi(\mathbf{x_n}) \phi(\mathbf{x_n})^T = \Phi^T \Phi.$ (H.W. Verify this.)
- ▶ By placing the target values in a vector $\mathbf{t} = (t_1, \dots, t_N)^T$ we can also write the first term as $\Phi^T \mathbf{t}$. (H.W. Verify this.)
- \blacktriangleright Now we can solve for w_{ML} as

$$w_{\mathsf{ML}} = \underbrace{(\Phi^{\mathsf{T}} \Phi)^{-1} \Phi^{\mathsf{T}}}_{\Phi^{\dagger}} \mathbf{t}$$
 (this was your answer to Excercise 1.1)

- ► The M × N matrix Φ[†] is known as the Moore-Penrose pseudo-inverse or simply pseudo-inverse of matrix Φ.
- It is a generalisation of matrix inverse to non-square matrices.
- For a square, invertible matrix Φ , it can be verified that $\Phi^{\dagger} = \Phi^{-1}$. (H.W. Verify this.)

Linear Regression Regularisation

 MAP estimation using a zero-mean Gaussian prior on w leads to regularised linear regression

 $\mathbf{w}_{\mathsf{ML}} = (\lambda \mathbf{I} + \mathbf{\Phi}^{\mathsf{T}} \mathbf{\Phi})^{-1} \mathbf{\Phi}^{\mathsf{T}} \mathbf{t}$ (this was your answer to Excercise 1.2)

where λ is the *regularisation coefficient* that controls the trade-off between fitting and regularisation.

- ► This is also known as *regularised least squares*.
- Such regularisation is also called weight decay or parameter shrinkage because it encourages weight/parameter values to remain close to 0.
- Regularisation allows more complex models to be trained on small datasets without severe over-fitting.
- However, parameter λ needs to be set appropriately.

Linear Regression Mutivariate targets

- For the case of multivariate target vectors t_n ∈ ℝ^K, we are interested in the multivariate mapping y(x, W) = W^TΦ(x).
- ► Column k of the M × K matrix W determines the mapping from φ(x) to the k_{th} output component.
- Under isotropic Gaussian noise assumption, we can write the multivariate predictive distribution

$$p(\mathbf{t}|\mathbf{x}, \mathbf{W}, \beta) = \mathcal{N}(\mathbf{t}|\mathbf{y}(\mathbf{x}, \mathbf{w}), \beta^{-1}\mathbf{I}) = \mathcal{N}(\mathbf{t}|\mathbf{W}^{T}\mathbf{\Phi}(\mathbf{x}), \beta^{-1}\mathbf{I})$$

The ML solution for i.i.d. data {x_n, t_n}^N_{n=1} can then be computed as

where
$$\mathbf{T} = \begin{bmatrix} \mathbf{t}_1^T \\ \vdots \\ \mathbf{t}_N^T \end{bmatrix}$$
 is the $N \times K$ matrix of target vectors.