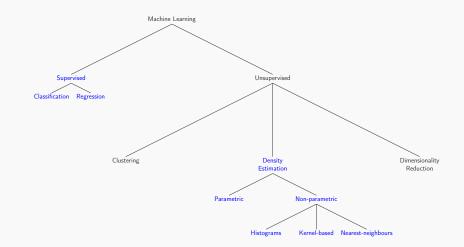
CS-667 Advanced Machine Learning

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PUCIT

Neural Networks

Machine Learning So Far ...



Assignment 1

Iterative Reweighted Least Squares for Logistic Regression

- ► Implement the IRLS algorithm for logistic regression.
 - Code up a generic implementation.
 - ► Train it on the first 2 classes of MNIST digits training data.
 - Relevant material has been placed on \\printsrv.
 - Each sample is a 784 × 1 vector that represents a 28 × 28 image. To visualise the k-th training sample as an image, you may use the following commands: imagesc(reshape(train_x(k,:),28,28)');
 - axis image;
 - colormap gray;
 - Report classification accuracy and confusion matrix on the testing data for the relevant classes.
- Submit your_roll_number_LR.zip containing code and report.txt/pdf explaining your results.
- Due next Tuesday (March 07, 2017 before 5:30 pm) on \\printsrv.

Assignment 2 SGD for Multiclass Logistic Regression

- ► Implement the SGD algorithm for multiclass logistic regression.
 - Code up a generic implementation.
 - Train it on the MNIST digits training data.
 - Report classification accuracy and confusion matrix on the testing data.
- Submit your_roll_number_MLR.zip containing code and report.txt/pdf explaining your results.
- Due on Tuesday (March 14, 2017 before 5:30 pm) on \\printsrv.

Logistic Regression Tips

- In case you are having memory issues or training takes a lot of time, you might want to use the following tips:
 - Type in the command 'doc spdiags'
 - Do not use the inv() function to for matrix inverse. Use the \ operator. For more help, consult Google or Matlab documentation.
- Also, don't forget to homogenise the inputs by appending a 1 at the end of each input. This will absorb the bias term.
- Lastly, if you start getting a warning message like "Warning: Matrix is close to singular or badly scaled"
 - First look at the difference between Exercises 1.1 and 1.2 from Chapter 1 and their solutions.
 - Then look at the programming solutions to both problems. We have done both the exercises as well as their programming solutions in CS 567.

Project

- Explore an interesting ML problem using a real-world data set.
- <u>4 deliverables</u>

Proposal	Tuesday, March 28	1 page
Milestone	Tuesday, May 2	3-4 pages
Poster	Monday, May 29	
Final report	Monday, June 5	6-8 pages (NIPS format)

Project ideas

- http://cs229.stanford.edu/projects2016.html
- http://cs229.stanford.edu/projects2015.html
- http://cs229.stanford.edu/projects2014.html
- www.cs.cmu.edu/~10701/projects.html
- www.kaggle.com
- Discuss with me

Proposal

- Maximum 1 page description containing
 - Project title
 - Data set
 - Project idea (approximately two paragraphs).
 - Software you will need to write or tool/libraries you will need to learn.
 - Papers to read. Include 1-3 relevant papers. You will probably want to read at least one of them before submitting your proposal.
 - Milestone description. What experimental results will you complete before May 2nd?
- Proposal will be rejected if you do not have the dataset available already.

Milestone

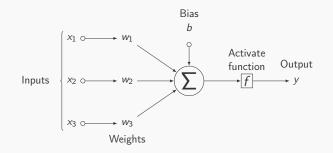
- Short report of 3-4 pages.
- Same sections as the final report (introduction, related work, method, experiment, conclusion), with a few sections "under construction".
- Specifically,
 - the introduction and related work sections should be in their final form
 - the section on the proposed method should be almost finished
 - the sections on the experiments and conclusions will have whatever results you have obtained, as well as "place-holders" for the results you plan/hope to obtain.

Final report

- ▶ Must be in NIPS format and page limit. Use this link.
- Think of it as a research paper being submitted to NIPS.

- ▶ So far, we have learned \mathbf{w}^* for mapping inputs $\mathbf{x} \in \mathbb{R}^D$ to targets \mathbf{t} .
- ▶ Often, working in a transformed space $\phi \in \mathbb{R}^M$ makes it easier to learn the mapping.
- However, not all mappings are useful for the problem at hand. Is there an optimal mapping \u03c6*?
- Neural networks learn the optimal mapping \u03c6* and also the optimal parameters w*.

Neural Networks The Neuron



► The function of a biological neuron can be modelled as $y = f\left(\sum_{j} w_{j}x_{j} + b\right)$.

Model the output of the k-th neuron as

$$y_k = f(a_k) = f(\mathbf{w}_k^T \mathbf{x}) = f\left(\sum_j w_{kj} x_j\right)$$
 where

- ► The *x_j* constitute values of input signals feeding into the neuron.
- ► The w_{kj} are weights determining the importance given to input x_j by this neuron.
- Dot-product $a_k = \sum_j w_{kj} x_j$ is called the *activation*.
- ► f(·) is called the activation function. Determines behaviour of the neuron in response to its activation.
- The perceptron that we studied earlier is a very simple neuron model with f being the step function.

$$f(a) = \begin{cases} 1 & \text{if } a \ge 0 \\ 0 & \text{if } a < 0 \end{cases}$$
(1)

► The linear models that we covered can be represented as

$$y_k(\mathbf{x}, \mathbf{W}) = f(\mathbf{w}_k^T \phi(\mathbf{x})) = f\left(\sum_{j=0}^M w_{kj} \phi_j(\mathbf{x})\right)$$

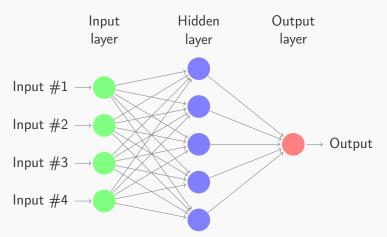
where y_k is the *k*-th output and index *j* starts from 0 to reflect bias inclusion.

$$f = \begin{cases} \text{identity} & \text{for regression} \\ \text{logistic sigmoid} & \text{for binary classification} \\ \text{softmax} & \text{for multiclass classification} \end{cases}$$

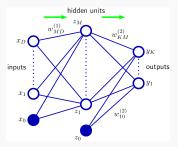
- Each $\phi_j(\mathbf{x})$ can be seen as a *basis function*.
- So far, the basis functions were fixed. Now we *adapt* them to the problem.

- Model $\phi_j(\mathbf{x})$ as a non-linear function $h(a_j)$ where *activation* $a_j = \mathbf{w}_j^T \mathbf{x}$ with adjustable parameters \mathbf{w}_j .
- So the k-th output can be written as

$$\begin{split} w_k(\mathbf{x}, \mathbf{W}) &= f(\mathbf{a}_k) = f(\mathbf{w}_k^T \boldsymbol{\phi}(\mathbf{x})) = f\left(\sum_{j=0}^M w_{kj} \phi_j(\mathbf{x})\right) \\ &= f\left(\sum_{j=0}^M w_{kj} h(\mathbf{a}_j)\right) \\ &= f\left(\sum_{j=1}^M w_{kj} h\left(\sum_{i=0}^D w_{ji} x_i\right)\right) \end{split}$$



These computations can be visualised graphically as *forward propagation of information* through the so-called *neural network*.



A two-layer neural network.

- 3 neuron types:
 - ► input *x_i*
 - hidden z_j
 - ▶ output *y*_k
- 2 weight layers:
 - hidden-input $w_{jj}^{(1)}$
 - output-hidden $w_{ki}^{(2)}$
- To differentiate between different layer parameters, we can write

$$y_k(\mathbf{x}, \mathbf{W}) = f\left(\sum_{j=1}^M w_{kj}^{(2)} h\left(\sum_{i=0}^D w_{ji}^{(1)} x_i\right)\right)$$

Neural Networks As Multilayer Perceptrons

- The computation $y_k(\mathbf{x}, \mathbf{W}) = f\left(\sum_{j=1}^{M} w_{kj}^{(2)} h\left(\sum_{i=0}^{D} w_{ji}^{(1)} x_i\right)\right)$ can be viewed in two stages:
 - 1. Compute $z_j = h(\mathbf{w}_j^T \mathbf{x})$, followed by

2.
$$y_k = f(\mathbf{w}_k^T \mathbf{z}).$$

- ► Both stages resemble the perceptron model.
- Therefore, another name for such neural networks is *multilayer* perceptrons or simply *MLP*.
- However, there is a key difference:
 - Perceptron uses a non-differentiable step-function non-linearity.
 - MLP uses a differentiable sigmoidal non-linearity. So we can train via gradient based approaches.
- ► Therefore, despite the name, MLPs never use perceptrons!

Neural Networks As Universal Approximators

- ▶ Neural networks are considered to be *universal approximators*.
- A two-layer network with linear outputs can uniformly approximate any continuous function on a compact input domain to arbitrary accuracy.
 - <u>Provided</u> that the network has a sufficiently large number of hidden units.

Neural Networks for Regression Univariate

- In the polynomial fitting example from Chapter 1, given inputs and targets {x_n, t_n}, we wanted to find the *optimal parameters* w* of the polynomial that best fits the data.
- ► Assuming i.i.d data and t_n ~ N(y(x_n, w), β⁻¹), we wrote the likelihood function whose maximisation corresponded to minimisation of the SSE function

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^{N} (y(\mathbf{x}_n, \mathbf{w}) - t_n)^2$$

By replacing the polynomial in function y(x_n, w) by the neural network function, we can minimise E(w) to find optimal parameters w* of the neural network. Introduction

Neural Networks for Regression Multivariate

 Similarly, for multivariate targets, assuming multivariate Gaussian density leads to the SSE function

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^{N} ||\mathbf{y}(\mathbf{x}_n, \mathbf{w}) - \mathbf{t}_n||^2$$

where
$$y_k = a_k = \mathbf{w}_k^T \mathbf{x}$$
.

Notice and prove that

$$\frac{\partial E_n}{\partial a_k} = \underbrace{(y_{kn} - t_{kn})}_{\text{error}_n}$$

Introduction NNs for Regression NNs for Classification Optimisation Backpropagation Regularization
Neural Networks for Classification
Binary

 Similarly, for binary classification, we can assume a Bernoulli distribution on targets which leads to minimisation of the cross-entropy function

$$E(\mathbf{w}) = -\sum_{n=1}^{N} \left(t_n \ln y(\mathbf{x}_n, \mathbf{w}) + (1 - t_n) \ln(1 - y(\mathbf{x}_n, \mathbf{w})) \right)$$

where
$$y(\mathbf{x}_n, \mathbf{w}) = P(\mathcal{C}_1 | \mathbf{x}_n) = \sigma(\mathbf{a}) = \sigma(\mathbf{w}^T \mathbf{x}_n).$$

Notice (and prove) that

$$\frac{\partial E_n}{\partial a} = \underbrace{(y_n - t_n)}_{\text{error}_n}$$

Introduction NNs for Regression NNs for Classification Optimisation Backpropagation Regularization
Neural Networks for Classification
Multiclass

For multiclass classification, we can minimise the *multiclass* cross-entropy function

$$E(\mathbf{w}) = -\sum_{n=1}^{N}\sum_{k=1}^{K} (t_{kn} \ln y_k(\mathbf{x}_n, \mathbf{w}))$$

where
$$y_k(\mathbf{x}_n, \mathbf{w}) = P(\mathcal{C}_k | \mathbf{x}_n) = \frac{e^{a_k}}{\sum_{j=1}^{K} e^{a_j}}$$
 and $a_k = \mathbf{w}_k^T \mathbf{x}$.

Notice (and prove) that

$$\frac{\partial E_n}{\partial a_k} = \underbrace{(y_{kn} - t_{kn})}_{\text{error}_n}$$

▶ In the following we will denote the error $\frac{\partial E}{\partial a_k}$ as δ_k .

Neural Networks for Classification

- Note that we can learn classifiers via SSE minimisation also, but the cross-entropy formulations
 - 1. can be derived probabilistically,
 - 2. train faster, and
 - 3. generalise better.

Optimisation

- For optimisation, we notice that w^{*} must be a stationary point of E(w).
 - Minimum, maximum, or saddle point.
 - A saddle point is where gradient vanishes but point is not an extremum (Example).
- The goal in neural network minimisation is to find a local minimum.
- A global minimum, even if found, cannot be verified as globally minimum.
- Due to symmetry, there are multiple equivalent local minima. Reaching any suitable local minimum is the goal of neural network optimisation.
- Since there are no analytical solutions for w^{*}, we use iterative, numerical procedures.

Optimisation

- Options for iterative optimisation
 - Online methods
 - Stochastic gradient descent
 - Stochastic gradient descent using mini-batches
 - Batch methods
 - Batch gradient descent
 - Conjugate gradient descent
 - Quasi-Newton methods
- Online methods
 - converge faster since parameter updates are more frequent, and
 - have greater chance of escaping local minima because stationary point w.r.t to whole data set will generally not be a stationary point w.r.t an individual data point.
- Batch methods: Conjugate gradient descent and quasi-Newton methods
 - ▶ are more robust and faster than batch gradient descent, and
 - decrease the error function at each iteration until arriving at a minimum.

- For all gradient based methods, however, we must first compute the gradient ∇_wE(w).
- We have seen that many error functions of practical interest can be written as a sum of terms

$$E(\mathbf{w}) = \sum_{n=1}^{N} E_n(\mathbf{w})$$

So the essential gradient is ∇_wE_n(w) which we write in its complete form ∇_wE(y(x_n, w)).

Multivariate Chain Rule

The chain rule of differentiation states

$$\frac{df(u(x))}{dx} = \frac{df}{du}\frac{du}{dx}$$

The *multivariate* chain rule of differentiation states

$$\frac{df(u(x),v(x))}{dx} = \frac{\partial f}{\partial u}\frac{du}{dx} + \frac{\partial f}{\partial v}\frac{dv}{dx}$$

 Backpropagation is just an application of the multivariate chain rule.

For the output layer weights

$$\frac{\partial E(y_k(a_k(w_{kj})))}{\partial w_{kj}} = \frac{\partial E}{\partial a_k} \frac{\partial a_k}{\partial w_{kj}} = \delta_k z_j$$

For the hidden layer weights, using the multivariate chain rule

 $\frac{\partial}{\partial w_{ji}} E(y_1(a_1(z_j(a_j(w_{ji})))), y_2(a_2(z_j(a_j(w_{ji})))), \dots, y_k(a_k(z_j(a_j(w_{ji})))))$

$$=\frac{\partial E}{\partial a_{j}}\frac{\partial a_{j}}{\partial w_{ji}}=\sum_{k=1}^{K}\underbrace{\frac{\partial E}{\partial a_{k}}}_{\delta_{k}}\underbrace{\frac{\partial a_{k}}{\partial z_{j}}}_{w_{kj}}\underbrace{\frac{\partial z_{j}}{\partial a_{j}}}_{h'(a_{j})}\underbrace{\frac{\partial a_{j}}{\partial w_{ji}}}_{x_{i}}=\delta_{j}x_{i}$$

For each layer, notice the familiar form

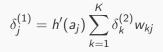
 $gradient = error \times input$

It is important to note that

$$\delta_j = h'(a_j) \sum_{k=1}^{K} \delta_k w_{kj}$$

yields the error δ_j at hidden neuron j by *backpropagating* the errors δ_k from all output neurons that use the output of neuron j.

- More generally, compute error δ_j at a layer by *backpropagating* the errors δ_k from next layer.
- Hence the names error backpropagation, backpropagation, or simply backprop.
- Very useful machine learning technique that is not limited to neural networks.



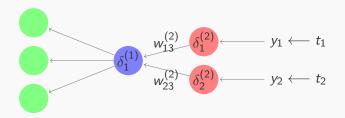


Figure: Visual representation of backpropagation of delta values of layer l + 1 to compute delta values of layer *l*.

Backpropagation Learning Algorithm

- 1. Forward propagate the input vector \mathbf{x}_n to compute activations and outputs of every neuron in every layer.
- 2. Evaluate δ_k for every neuron in output layer.
- 3. Evaluate δ_j for every neuron in <u>every</u> hidden layer via backpropagation.
- 4. Compute derivative of each weight $\frac{\partial E}{\partial w}$ via $\delta \times input$.
- 5. Update each weight via gradient descent $w^{\tau+1} = w^{\tau} \eta \frac{\partial E}{\partial w}$.

Background Math A(-1,1) sigmoidal function

- Since range of logistic sigmoid σ(a) is (0, 1), we can obtain a function with (−1, 1) range as 2σ(a) − 1.
- ► Another related function with (-1,1) range is the tanh function.

$$tanh(a) = 2\sigma(2a) - 1 = \frac{e^a - e^{-a}}{e^a + e^{-a}}$$

where σ is applied on 2*a*.

- Preferred over logistic sigmoid as activation function h(a) of hidden neurons. (Read Yann LeCun's "Efficient Backprop" paper to understand why.)
- ► Just like the logistic sigmoid, derivative of tanh(a) is simple: 1 - tanh²(a). (Prove it.)

Optimisa

Backpropagation A Simple Example

- Two-layer MLP for multivariate regression from $\mathbb{R}^D \longrightarrow \mathbb{R}^K$.
- Linear outputs $y_k = a_k$ with SSE $E_n = \frac{1}{2} \sum_{k=1}^{K} (y_k t_k)^2$.
- *M* hidden neurons with $tanh(\cdot)$ activation functions.

Forward propagation

Backpropagate

$$\begin{aligned} a_j &= \sum_{i=0}^{D} w_{ji}^{(1)} x_i & \delta_j = (1 - z_j^2) \sum_{k=1}^{K} w_{kj}^{(2)} \delta_k \\ z_j &= \tanh(a_j) \\ y_k &= \sum_{j=0}^{M} w_{kj}^{(2)} z_j \\ \delta_k &= y_k - t_k \\ \text{Compute derivatives } \frac{\partial E_n}{\partial w_{ji}^{(1)}} = \delta_j x_i \text{ and } \frac{\partial E_n}{\partial w_{kj}^{(2)}} = \delta_k z_j. \end{aligned}$$

Backpropagation Verifying Correctness

Numerical derivatives can be computed via finite central differences

$$\frac{\partial E_n}{\partial w_{ji}} = \frac{E_n(w_{ji} + \epsilon) - E_n(w_{ji} - \epsilon)}{2\epsilon} + O(\epsilon^2)$$

- Analytical derivatives computed via backpropagation must be compared with numerical derivatives for a few examples to verify correctness.
- Any implementation of analytical derivatives (not just backpropagation) must be compared with numerical derivatives.
- Notice that we could have avoided backpropagation and computed all required derivatives numerically.
 - But cost of numerical differentiation is O(W²) while that of backpropagation is O(W) where W is the total number of weights (and biases) in the network. (Why?)

Assignment 3 Backpropagation for MLPs

- Implement the backpropagation algorithm for training an MLP.
 - Code up a generic implementation.
 - Verify correctness of analytical derivatives.
 - Understand the experiment and network used for Figure 5.3 in Bishop's book.
 - ▶ Regenerate Figure 5.3 using your implementation.
- Submit your_roll_number_MLP.zip containing
 - ► code,
 - generated image, and
 - report.txt/pdf explaining your results.
- ▶ Due Tuesday (March 21, 2017 before 5:30 pm) on \\printsrv.

Neural Network Tips

- Modularity (fprop(), bprop(), check_gradients(), update_weights(),...).
- Use a global structure net.x, net.w{1}, net.w{2}, net.a{1}, net.y{1}, net.y{2}, ..., net=net.fprop(net), net=net.bprop(net), ...

•
$$\mathbf{a} = W^T \mathbf{x}$$
.

Regularization in Neural Networks

- Recall that over-fitting can be lessened via regularization.
 - 1. Penalise magnitudes of weights: $\tilde{E}(\mathbf{w}) = E(\mathbf{w}) + \frac{\lambda}{2}\mathbf{w}^T\mathbf{w}$.
 - 2. Separately penalise magnitudes of weights of each layer: $\tilde{E}(\mathbf{w}) = E(\mathbf{w}) + \sum_{l=1}^{L} \frac{\lambda_l}{2} \mathbf{w}^{(l)T} \mathbf{w}^{(l)}.$
 - **3.** *Early stopping* by checking *E*(**w**) on a validation set. Stop when error on validation set starts increasing.
 - **4.** Tangent propagation: $\tilde{E}(\mathbf{w}) = E(\mathbf{w}) + \frac{\partial y}{\partial x}$

rough idea

- 5. Training with transformed data.
- 6. Building invariance into the network structure. We cover this in the next lecture on Convolutional Neural Networks.