

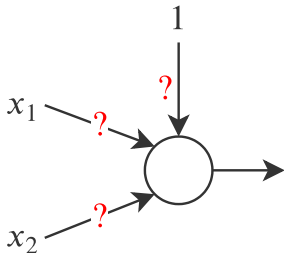
CS-568 Deep Learning

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Training Perceptrons

What is training?

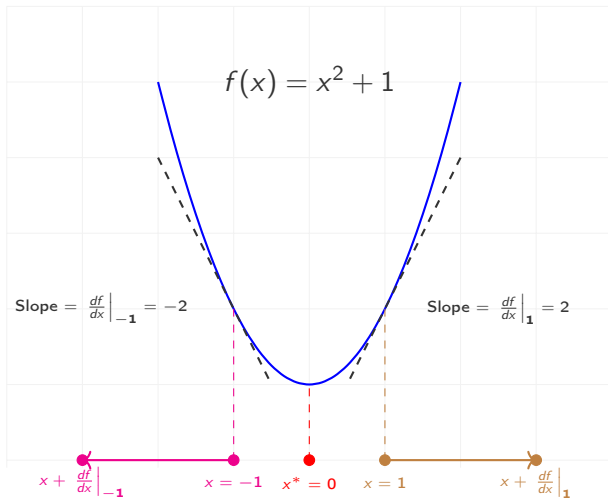


AND			OR		
x_1	x_2	t	x_1	x_2	t
0	0	0	0	0	0
0	1	0	0	1	1
1	0	0	1	0	1
1	1	1	1	1	1

Find weights \mathbf{w} and bias b that maps input vectors \mathbf{x} to given targets t .

- ▶ A perceptron is a function $f : \mathbf{x} \rightarrow t$ with parameters \mathbf{w} .
- ▶ Formally written as $f(\mathbf{x}; \mathbf{w})$.
- ▶ Training corresponds to *minimizing a loss function*.
- ▶ So let's take a detour to understand function minimization.

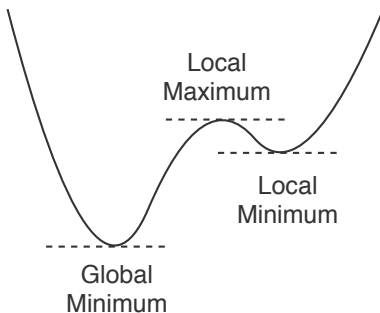
Minimization



What is the slope/derivative/gradient at the minimizer $x^* = 0$?

Minimization

Local vs. Global Minima



- ▶ *Stationary point*: where derivative is 0.
- ▶ A stationary point can be a minimum or a maximum.
- ▶ A minimum can be local or global. Same for maximum.

Gradient Descent

- ▶ Gradient is the direction, in input space, of maximum rate of increase of a function.

$$f\left(x + \frac{df}{dx}\right) \geq f(x)$$

- ▶ To minimize, move in negative gradient direction.
- ▶ To minimize loss $L(\mathbf{w})$ with respect to weights \mathbf{w}

$$\mathbf{w}^{\text{new}} = \mathbf{w}^{\text{old}} - \eta \nabla_{\mathbf{w}} L(\mathbf{w})$$

where scalar $\eta > 0$ controls the step-size. It is called the *learning rate*.

- ▶ Also known as *gradient descent*.

Repeated applications of gradient descent find the closest local minimum.

Gradient Descent

1. Initialize \mathbf{w}^{old} randomly.
2. do
 - 2.1 $\mathbf{w}^{\text{new}} \leftarrow \mathbf{w}^{\text{old}} - \eta \nabla_{\mathbf{w}} L(\mathbf{w})|_{\mathbf{w}^{\text{old}}}$
3. while $|L(\mathbf{w}^{\text{new}}) - L(\mathbf{w}^{\text{old}})| > \epsilon$

- ▶ Learning rate η needs to be reduced gradually to ensure *convergence to a local minimum*.
- ▶ If η is too large, the algorithm can *overshoot* the local minimum and keep doing that indefinitely (*oscillation*).
- ▶ If η is too small, the algorithm will take too long to reach a local minimum.

Gradient Descent

- ▶ Different types of gradient descent:
 - ▶ Batch: $(\mathbf{w}^{\text{new}} = \mathbf{w}^{\text{old}} - \eta \nabla_{\mathbf{w}} E)$
 - ▶ Sequential: $(\mathbf{w}^{\text{new}} = \mathbf{w}^{\text{old}} - \eta \nabla_{\mathbf{w}} E_n)$
 - ▶ Stochastic: (same as sequential but n is chosen randomly).
 - ▶ Mini-batches: $(\mathbf{w}^{\text{new}} = \mathbf{w}^{\text{old}} - \eta \nabla_{\mathbf{w}} E_B)$
- ▶ Most common variations are stochastic gradient descent (SGD) and SGD using mini-batches.

Perceptron Algorithm

Two-class Classification

- ▶ Let (\mathbf{x}_n, t_n) be the n -th training example pair.
- ▶ Mathematical convenience: replace Boolean target (0/1) by binary target $(-1/1)$. Do the same for perceptron output.
- ▶ Notational convenience: append b at the end of \mathbf{w} and append 1 at the end of \mathbf{x}_n to write pre-activation simply as $\mathbf{w}^T \mathbf{x}_n$.
- ▶ A perceptron classifies its input via the non-linear step function

$$y(\mathbf{x}_n) = \begin{cases} 1 & \text{if } \mathbf{w}^T \mathbf{x}_n \geq 0 \\ -1 & \text{if } \mathbf{w}^T \mathbf{x}_n < 0 \end{cases}$$

- ▶ *Perceptron criterion*: $\mathbf{w}^T \mathbf{x}_n t_n > 0$ for correctly classified point.

Perceptron Algorithm

Two-class Classification

- ▶ Loss can be defined on the set $\mathcal{M}(\mathbf{w})$ of misclassified points.

$$L(\mathbf{w}) = \sum_{n \in \mathcal{M}(\mathbf{w})} -\mathbf{w}^T \mathbf{x}_n t_n$$

- ▶ Optimal \mathbf{w} minimizes the value of the loss function $L(\mathbf{w})$.

$$\mathbf{w}^* = \arg \min_{\mathbf{w}} L(\mathbf{w})$$

- ▶ Gradient is computed as

$$\nabla_{\mathbf{w}} E(\mathbf{w}) = \sum_{n \in \mathcal{M}(\mathbf{w})} -\mathbf{x}_n t_n$$

Perceptron Algorithm

Two-class Classification

- ▶ Optimal \mathbf{w}^* can be learned via gradient descent.
- ▶ Corresponds to the following rule at the n -th training sample *if it is misclassified*.

$$\mathbf{w}^{\text{new}} = \mathbf{w}^{\text{old}} + \mathbf{x}_n t_n$$

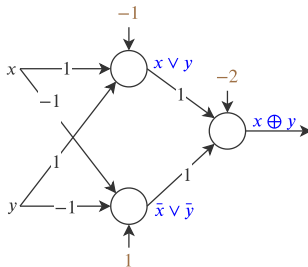
- ▶ Known as the *perceptron learning rule*.

For *linearly separable data*, perceptron learning is guaranteed to find the decision boundary in finite iterations. For data that is *not linearly separable*, this algorithm will never converge.

Perceptron Algorithm

Weaknesses

- ▶ Only works if training data is linearly separable.
- ▶ Cannot be generalized to MLPs.
 - ▶ Because t_n will be available for output perceptron only.
 - ▶ Hidden layer perceptrons will have no intermediate targets.



- ▶ Next lecture: Training MLPs.